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Down
5m



There are three rocks that may be walked upon to cross the stream. The path leads into the woods on the far side. Any character crossing via the rocks must make a level 1 skill roll on agility. If the roll is missed, the character falls into the stream. The character takes no damage from the fall, but the giant crawfish will attack.

When any characters step or fall into the stream, they will be attacked by 1d6+1 giant crawfish. The crawfish fight with 3d6 in combat since they are extremely venomous. Each will fight until it takes a

12. Ledge

The cave opens on a ledge which drops down 20m into a larger cave with a pool of water. To the edge

